



## JUNIOR HIGH SCHOOL RINGETTE TOURNAMENT RULES

**April 24-April 30, 2023**

### **Hosted By: River East Ringette Assoc**

**East End Arena**

Winnipeg, MB

Email: [mbhighschoolringette@gmail.com](mailto:mbhighschoolringette@gmail.com)

Web Site: <http://rera.ca/>

Mail Registration to:

Manitoba High School Ringette Tournament

c/o Tanya Gordon

18 Popko Cres

Winnipeg, MB. R2G 4J5

#### **1) TOURNAMENT ENTRY:**

- To enter a team, you must fill out the registration form provided and submit it along with a cheque for \$925.00 payable to River East Ringette Association. Once payment is made, your spot will be held until **March 8, 2023** to allow for submission of the roster and school sign-up sheet. Failure to submit the roster and sign-up sheet by **March 8, 2023** will result in forfeit of your spot and full refund. Further information will be provided after registration for submission of roster electronically versus RAMP registration
- Please email sign up sheet no later than **March 8, 2023** to ([mbhighschoolringette@gmail.com](mailto:mbhighschoolringette@gmail.com)) or mail to address above. Once all documents are received a confirmation email will be sent out. The tournament is open to only 32 teams – 24 High school teams and 8 Junior High Teams – this may be adjusted if a full 8 Jr High teams not received. Placement in the tournament will be confirmed by March 8, 2023. A wait list will be generated and any team dropping out will be replaced with a team from the wait list.
- A maximum of 18 players (Open to all athletes who identify as female or non-binary and any males currently playing in the Winnipeg Ringette league) per team can be on the roster. A minimum of 2 players per grade (7,8,9), where applicable, must be on the roster and given the chance to play in the tournament. This will ensure fair play and fair

representation of the school. Rosters will be confirmed with each school to ensure all grades are represented. In the case that no players from a specific grade has expressed interest in playing, the team will still be granted the ability to play in the tournament upon submission of the school sign-up sheet as proof. There can only be 1 grade level missing for a given team.

- Any player on a roster that is currently not registered with Ringette Manitoba must pay an additional \$5.00 insurance fee. **Please identify these players on your roster with an asterisk.** \* This fee must be submitted separately from your registration cost. In ONE cheque FOR ALL uninsured players from your school(s) payable to: **River East Ringette Association** to the above address.
- Full refund will be provided if no roster and school sign-up sheet is provided by March 8 2023. Should you wish to withdrawal after March 8, 2023, 50% refund will be provided.

## 2) SCHOOL AMALGAMATION:

- All players in a school are to be invited before you attempt to join with another school within your school division. Permission **MUST** be granted by the Tournament Committee to combine schools.
- You must work with your school and must first approach the geographically nearest school **within** your school division.
- If joining schools, a sign-up sheet must be posted at both schools and all players allowed from both schools to join the team. This will ensure that a school will not be short and unable to enter a team (if they so choose).
- A minimum of 5 players from each school is required. SIGN UP SHEET(S) WILL NEED TO BE SUBMITTED TO PROVE THE ENTIRE SCHOOL WAS OFFERED THE CHANCE TO PLAY. Less than 5 players per school will be considered on a case-by-case basis by the tournament committee.
- All players must play on their school team, if a team has been entered they will not be allowed to join another school.
- There is a limit of one team per school to enter this tournament, unless authorized by the Tournament Committee.

## 3) ROSTERS/ABILITY

- To enable players of all calibers to participate in this tournament, there is a maximum of 5 AA ringette players allowed per roster. The rest of the team may have any number of A, B, C ringette players per team and hockey players of any caliber.

#### 4) TEMPORARY PLAYERS (TP)

- A team shall have a maximum of (18) eighteen players, and no less than seven (7) players.  
**No temporary players (TP) will be allowed. (Exception for goaltenders)**
- **Goalies only:**
  - a) If a temporary player (TP) is required for a goaltender, with the approval of the tournament committee, a TP goalie may be used from A DIFFERENT LOOP. The same goalie CANNOT be used more than once by a team.
  - b) If a TP is used, the team must notify the committee prior to game time, the name of the goalie being used, the school in which they are rostered with, and the date and time of the game they will be playing with your team. Failure to get approval from the Tournament Committee may result in forfeiting the game.

#### 5) RULES:

- The Official Rules of Ringette Canada will apply except for the Breaking of Ties in Standings, and as noted in Item 8.
- Teams must have at least one Coach with active Ringette CSI qualification and on a RMB Roster in 2022/2023 on the bench at all times and an adult female. All non-school coaching staff must have active CSI qualification and on a RMB roster in 2022/2023. School Staff Member participation on the bench is strongly advised.
- Players should wear their school jerseys, but this is at the discretion of the school however, is strongly advised. If school jerseys are not available the team may use a local club's jerseys.

#### 6) EXCESSIVE PENALTIES:

- Excess Penalty Minutes. A player assessed a total of ten (10) minutes of penalty time during a game, including overtime, shall be ejected from the game. The ejected player's remaining penalty time shall be served by a teammate. The ejected player will be suspended for the next game.

#### 7) GAME PLAY

- All teams guaranteed three (3) games.

- In case of color conflict, the visiting team shall change. If one team has two sets of jerseys and the other does not, the team with two sets will change.
- Game length will be two 20 minutes stop time periods and shot clocks will be used. Teams must be ready to go on the ice 15 minutes prior to scheduled start time. Teams not on ice within two minutes of the Referee's whistle being blown to start the game, will be awarded a delay of game penalty. If team does not appear within two minutes, the game will be defaulted and the score will show as 1-0 and the game may be played as exhibition. Running time may be used if behind schedule at the discretion of the tournament committee.
- This is a Ringette Manitoba sanctioned tournament. **The Sportsmanship Rule of seven (7) goal differential for/against shall be observed on the scoreboard**, including its use in any tie breaking formulas which are applied. If a team is leading by seven (7) or more goals, the last 5 minutes will be running time regardless of any goals scored.
- Round Robin play consists of 3 round robin games within your pool. Wins count for 5 points, ties count for 3 point and losses count for 0 point. Top team in each loop (plus one wildcard team) will play in a quarterfinal game, with the winning teams moving on to the semifinal games. Winners in the semifinal round will advance to the Gold/Silver game and the losing teams will play for Bronze. For Wildcard selection see below.
- There are no ties in Medal games. One 5 minute running time sudden death overtime period shall be played. First goal scored declares the winner. A coin toss will determine ring possession. If there is still a tie after the 5 minute period, a shootout will occur. See Shoot out Rules below in Item 9 for full details.

#### **8) TIE BREAKING RULES (IN THIS ORDER) (TO DETERMIN FIRST PLACE IN EACH POOL)**

(fourth games for three teams will not be considered)

- Tie breaking rules in standings for the tournament are as follows:
  - a) The outcome of the game played between the two tied teams.
  - b) The team having the higher positive differential of goals in games between the tied teams during **all** round robin games played will be declared the highest position.
  - c) The team having the least total goals against between the tied teams during **all** round robin games played will be declared the highest position.
  - d) If still tied, the team having the greater number of goals for in all games during the round robin will be declared the highest position.
  - e) Least penalty minutes in all round robin games.
  - f) If still tied, a coin toss will be used to break the tie.

### **8. 1 Wildcard Selection - if applicable (In this order)**

(fourth games for three teams will not be considered)

- Most Points during round robin play
- The team having the highest positive differential of goals between the games played in the round robin.
- If still tied, the team with least goals against during the round robin play
- If still tied, the team with the highest number of goals scored in round robin play (max 7 goal differential per game will be observed)
- If still tied, the team with the least penalty minutes in all the round robin games played
- If still tied, a coin toss will be used to determine the winner (if more than two teams, the winner will be selected by random draw)

(Committee Reserve the right to make the final decisions)

### **9) SHOOT OUT RULES**

- Each team selects three (3) shooters.
- Visiting team takes a penalty shot, starting from center ice. Home team shoots next and teams alternate until both teams have taken 3 shoots. The team with the most goals wins.
  - a) Shooter cannot enter crease with body or ring.
  - b) No rebounds are allowed.
  - c) Goalie starts in the crease and may leave crease after the shooter crosses the blue line.
- If still tied after the first 3 shooters, each team selects **1 NEW** shooter. If a team's shooter scores and the other team's shooter does not, then the tie is broken.
- If still tied, continue selecting **1 NEW** shooter from each team until the tie is broken.

### **10) GAME PROTEST:**

- In the event of a protest/appeal, a protest form must be completed and **\$100.00** fee must accompany the form and given to the appeal committee within 30 minutes upon completion of the game.

- No protest will be considered over the official's decision regarding goal scoring, blue line infractions, or judgment calls.
- No protest will be allowed over a timekeeping error if the result gives equal opportunity to both teams.
- The Protest Committee Members will not have any direct involvement with the teams involved in the protest.
- Decision of the Protest Committee shall be final and binding on all parties.

#### **11) RE-SCHEDULING GAMES**

- Due to the limited ice slots that have been allotted for the tournament, no games will be rescheduled regardless of circumstances. Any team not available to play will forfeit. If both teams are unable to play then 0 points will be awarded to each team.

#### **12) PLAYER REGISTRATION:**

- Player registration form must be filled out in full **with a signature from the school Principal or designate**, that they have verified that all players registered attend their school. Where there is an amalgamation of schools, signatures of both Principals or their designate are required. Any team caught with an illegal player who has played in a game will be removed from the tournament with no fees returned.

#### **13) PLAYER SAFETY:**

**All skaters must wear a certified ringette face mask. Goaltenders are to wear a ringette mask or a tight mesh hockey mask.**

This is for insurance purposes and any skater not following the rules will not be allowed to play.

**I have read and understand the Ringette Manitoba High School Tournament Rules. I will follow the rules as outlined and am aware that failure to do so may result in forfeiture of the game. If forfeiture occurs before the start of the game the game may be played as exhibition to be determined by the HST Committee, however the score will show as the opposition winning with a score of 1-0.**

**Head Coach's name (please print):** \_\_\_\_\_

**Coach's signature:** \_\_\_\_\_

**Principal or Delegate name (please print):** \_\_\_\_\_

**Principal or Delegate signature:** \_\_\_\_\_

**Name of High School (please print):** \_\_\_\_\_



**TEAM APPLICATION & ROSTER FORM**

School Name: \_\_\_\_\_ Team Contact: \_\_\_\_\_

Team Jersey Colors: \_\_\_\_\_ (home) & \_\_\_\_\_ (away)

Address: \_\_\_\_\_ Postal Code: \_\_\_\_\_

Email(s): \_\_\_\_\_ Cell Phone: \_\_\_\_\_

Jersey #	Player Name Please Print	Grade	Date of Birth mm/dd/yyyy	Level of Play this season AA/A1/A/A2/ B/A3/C	Sport Played Ringette (R) Hockey (H)	Parent/Guardian Email
1			/ /			
2			/ /			
3			/ /			
4			/ /			
5			/ /			
6			/ /			
7			/ /			
8			/ /			
9			/ /			
10			/ /			
11			/ /			
12			/ /			
13			/ /			
14			/ /			
15			/ /			







**HIGH SCHOOL RINGETTE TOURNAMENT – SIGN UP SHEET**

**April 24-30, 2023**

Hosted By: River East Ringette Association  
East End Arena

	Player Name	Position	Grade	Parent Email
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
16				
17				
18				
19				
20				
21				
22				
23				
24				
25				

Positions: Forward (F), Defense (D), Goalie (G)

**(please ensure the sheet is posted for a minimum of 1 week)**

DATE POSTED: \_\_\_\_\_ DATE REMOVED: \_\_\_\_\_